

# Building Math Skills at Home

Two basic Numeracy Skills that are important for your child's success are Counting and Number Recognition. Below are just a few suggestions for building these skills. As always, make it fun!

Count Everything: The best way to build "number sense" and make the 1,2,3s meaningful is to add counting to your everyday routine. You can count the number of cars on the street, the number of grapes on your plate, the steps in your house, or anything else you can think of!

Hunt For Numbers: Number hunts are a fun and engaging activity. Ask your child to find numbers around you. Say the numbers on houses, signs, calendars and catalogues. Grocery stores have an endless amount of numbers displayed.

Use Playing Cards: Playing with cards is a fun activity. Play matching games like 'Snap'. Order numbers from smallest to largest, or largest to smallest. Play 'War'. "I SPY" is also another way to learn numbers. Lay out a 3 x 4 arrangement of number cards, using 2 through 10. Say "I Spy the number 5, or 8, etc. As your child picks up the cards, replace them with new.

Read Stories that tell about Numbers: <https://www.thoughtco.com/great-books-for-teaching-counting-2312179>

Labeling: Place numbers on objects around your house. For example, place a "12" on a dozen eggs, a "2" on a pair of shoes, etc.

Dice Games: Grab two dice and a piece of paper with the numbers 2 through twelve written on it. Roll the dice, count all the dots, and circle each number until you've rolled them all.

Count and Sort: Label cups, eggs crates, or other containers with the numbers 1 through 12. Using any type of counter, have your child fill each container with the correct amount.

Number Identification: Lay out a set of number cards 1 through 12 and ask your child to point to the "8" or the "6". You can also ask them to point to the number that comes after "5" or before "9". Have a set of counters handy to match numbers with quantities. Find pictures of objects and have your child match the number to the quantity of objects.